Overview:

For this assignment, you will play everyone's experience and record audio and video feedback for them to listen to. In return, you will summarize this feedback into a task list of work to complete by the end of the semester.

Requirements:

* For this assignment, you will record audio feedback while you play your peers' game.
  + You should discuss:
    - The environmental design
    - Interactions that work well
    - Ways to improve spaces
    - Sound design
    - If there is story and dialogue. Comments on that.
    - Any technical issues
* A summary of the feedback you have received from others organized into a task list.

Deliverables:

* Zipped up files of your video and audio recordings. Recordings should be sent to peers by Sunday night at midnight.
* The task list for your project